

Somonauk vs Plano played on 12/26/11 (49 - 46)
(Home) Type: Christmas Cla
Score by Periods 1st 2nd 3rd 4th
Plano 8 11 14 13
Somonauk 16 6 16 11

Game Notes:

Player	#	*PTS	Min	FGM	FGA	FG%	3PM	3PA	3P%	2PM	2PA	2P%	FTM	FTA	FT%	OReb	DReb
Cody Passero	33	16	26	6	12	.500	2	3	.667	4	9	.444	2	2	1.000	4	3
John Wathan	23	7	22	2	3	.667	0	1	.000	2	2	1.000	3	4	.750	2	3
Colin Stahl	32	6	12	2	2	1.000	2	2	1.000	0	0	.000	0	0	.000	0	1
Jacob Morsch	22	6	17	3	8	.375	0	1	.000	3	7	.429	0	0	.000	3	0
Jacob Krischel	25	4	28	2	7	.286	0	2	.000	2	5	.400	0	0	.000	0	9
David Grutza	1	3	4	1	3	.333	1	2	.500	0	1	.000	0	0	.000	0	2
Johnnie Stephens	10	3	15	1	3	.333	0	0	.000	1	3	.333	1	2	.500	2	2
Nick Gudmunson	15	2	11	1	3	.333	0	1	.000	1	2	.500	0	0	.000	0	1
Justin Fox	55	2	12	1	6	.167	0	0	.000	1	6	.167	0	0	.000	0	2
Jacob Alstadt	3	0	11	0	1	.000	0	0	.000	0	1	.000	0	1	.000	0	2
Daniel Reiss	50	0	2	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	0
Total for Game		49	160	19	48	.396	5	12	.417	14	36	.389	6	9	.667	11	25
Opponents		46	161	16	55	.291	3	17	.176	13	38	.342	11	15	.733	13	17

Player	REB	PF	Ast	Stl	Blk	TO	Trav	Stol	DD	BP	PARS
Cody Passero	7	4	0	0	2	2	2	0	0	0	23
John Wathan	5	1	1	2	0	2	0	1	0	1	15
Colin Stahl	1	0	0	0	0	2	0	1	0	1	7
Jacob Morsch	3	2	0	2	0	3	3	0	0	0	11
Jacob Krischel	9	4	6	1	0	3	0	2	0	1	20
David Grutza	2	0	0	0	0	0	0	0	0	0	5
Johnnie Stephens	4	0	0	1	0	2	0	1	0	1	8
Nick Gudmunson	1	1	0	1	0	1	0	0	0	1	4
Justin Fox	2	5	0	0	0	2	0	2	0	0	4
Jacob Alstadt	2	0	1	0	0	2	0	1	0	1	3
Daniel Reiss	0	0	0	0	0	0	0	0	0	0	0
Total for Game	36	17	8	7	2	19	5	8	0	6	100
Opponents	30	8	7	11	5	13	1	7	1	2	94

[PTS]-Total Points [Min]-Min Played [FGM]-Field Goals Made [FGA]-Field Goal Attempts [FG%]-Field Goal percent [3PM]-3pt Made [3PA]-3pt Attempts [3P%]-3pt % [2PM]-2pt Made [2PA]-2 Pt Attempts [2P%]-2pt % [FTM]-Free Throws Made [FTA]-Free Throw Attempts [FT%]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [PF]-Personal Fouls [Ast]-Assists [Stl]-Steals [Blk]-Blocked Shots [TO]-Total Turnovers [Trav]-Traveling [Stol]-Stolen From [DD]-Double Dribble [BP]-Bad Pass [PARS]-Efficiency