Mendota vs Coal City played on 12/28/12 (70 - 46)
(Away) Type: Christmas Cla

Score by Periods	1st	2nd	3rd	4th
Coal City	10	10	16	10
Mendota	22	16	20	12

Game Notes:
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Player	#	Min	*PTS	FGM	FGA	FG%	2PA	2PM	2P%	3PM	3PA	3P%	FTM	FTA	FT%	OReb	DReb	REB
Evan Carroll	11	28	15	6	9	.667	8	6	.750	0	1	.000	3	3	1.000	0	7	7
Austin O'Sadnick	33	20	15	7	11	.636	11	7	.636	0	0	.000	1	1	1.000	2	4	6
John Gehm	22	23	13	5	6	.833	3	2	.667	3	3	1.000	0	0	.000	0	2	2
Trae Blumhorst	13	14	10	4	7	.571	7	4	.571	0	0	.000	2	2	1.000	2	3	5
James Carroll	1	19	8	3	6	.500	5	3	.600	0	1	.000	2	3	.667	0	5	5
Mark Prescott	3	16	3	1	4	.250	2	1	.500	0	2	.000	1	2	.500	1	1	2
Sam Bowne	45	10	3	1	4	.250	4	1	.250	0	0	.000	1	2	.500	3	1	4
Tyler Cocanour	21	4	2	0	2	.000	0	0	.000	0	2	.000	2	2	1.000	0	0	0
Jake Buchanan	12	2	1	0	0	.000	0	0	.000	0	0	.000	1	2	.500	0	0	0
Matt Dornink	24	3	0	0	1	.000	0	0	.000	0	1	.000	0	0	.000	0	0	0
Nick Phalen	5	6	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	0	0
Bryce Dinges	44	5	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	0	0
Jake Rod	14	8	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	4	4
Ethan Sack	23	3	0	0	1	.000	1	0	.000	0	0	.000	0	0	.000	1	3	4
Total for Game		161	70	27	51	.529	41	24	.585	3	10	.300	13	17	.765	9	30	39
Opponents		160	46	20	60	.333	50	17	.340	3	10	.300	3	6	.500	9	16	25

Player	PF	Ast	TO	Blk	Stl	PARS
Evan Carroll	2	3	3	0	1	26
Austin O'Sadnick	3	1	0	2	2	24
John Gehm	0	1	0	0	0	16
Trae Blumhorst	0	4	1	1	0	19
James Carroll	1	3	2	1	1	17
Mark Prescott	0	2	4	0	1	8
Sam Bowne	2	0	2	0	0	7
Tyler Cocanour	0	0	0	0	0	2
Jake Buchanan	0	0	0	0	0	1
Matt Dornink	0	0	1	0	0	0
Nick Phalen	0	0	0	0	1	1
Bryce Dinges	1	0	0	0	0	0
Jake Rod	2	0	0	0	1	5
Ethan Sack	0	0	0	0	0	4
Total for Game	11	14	13	4	7	130
Opponents	16	10	12	4	6	87

[Min]-Min Played [PTS]-Total Points [FGM]-Field Goals Made [FGA]-Field Goal Attempts [FG%]-Field Goal percent [2PA]-2 Pt Attempts [2PM]-2pt Made [2P%]-2pt % [3PM]-3pt Made [3PA]-3pt Attempts [3P%]-3pt % [FTM]-Free Throws Made [FTA]-Free Throw Attempts [FT%]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [PF]-Personal Fouls [Ast]-Assists [TO]-Total Turnovers [Blk]-Blocked Shots [Stl]-Steals [PARS]-Efficiency