

**Kaneland vs Central played on 12/26/14 ( 57 - 66 )**  
**(Away) Type: Christmas Cla**  
**Score by Periods 1st 2nd 3rd 4th**  
**Central 29 11 14 12**  
**Kaneland 12 15 16 14**

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**Game Notes:**  
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Player	#	GP	Min	M/PG	*PTS	HI	FGM	FGA	FG%	3PM	3PA	3P%	2PM	2PA	2P%	FTM	FTA	FT%	OReb	DReb
Ryan David	4	1	32	47.0	27	27	10	17	58.8	2	6	33.3	8	11	72.7	5	6	83.3	1	5
Mark Lilly	11	1	26	73.0	7	27	3	8	37.5	1	3	33.3	2	5	40.0	0	0	0.0	2	0
Connor Fedderly	5	1	31	29.0	7	27	3	8	37.5	1	5	20.0	2	3	66.7	0	0	0.0	1	3
Mitch Geen	22	1	18	91.0	6	27	3	6	50.0	0	1	0.0	3	5	60.0	0	1	0.0	2	3
Jacob Gomes	55	1	15	32.0	5	27	2	5	40.0	0	0	0.0	2	5	40.0	1	2	50.0	2	2
Tanner Robertsen	15	1	10	101.0	3	27	1	2	50.0	1	1	100.0	0	1	0.0	0	0	0.0	0	0
Dylan Vaca	20	1	15	15.0	2	2	1	3	33.3	0	2	0.0	1	1	100.0	0	0	0.0	0	1
Zachary Douglas	33	1	8	109.0	0	27	0	1	0.0	0	0	0.0	0	1	0.0	0	0	0.0	2	1
Steven Limbrunner	23	1	5	114.0	0	27	0	2	0.0	0	1	0.0	0	1	0.0	0	0	0.0	1	0
Total for Game		0	160	32.0	57	66	23	52	44.2	5	19	26.3	18	33	54.5	6	9	66.7	11	15
Opponents		1	160	32.0	66	66	23	44	52.3	4	6	66.7	19	38	50.0	16	23	69.6	4	16

Player	REB	PF	Ast	Blk	Stl	TO	Trav	Stol	DD	BP	PARS
Ryan David	6	4	0	1	0	3	0	3	0	0	33
Mark Lilly	2	1	3	0	2	4	2	1	0	1	14
Connor Fedderly	4	4	2	0	2	1	0	1	0	0	15
Mitch Geen	5	0	1	1	0	0	0	0	0	0	12
Jacob Gomes	4	3	0	1	0	2	0	0	0	0	9
Tanner Robertsen	0	3	0	0	0	1	0	1	0	0	3
Dylan Vaca	1	0	0	0	0	1	0	1	0	0	3
Zachary Douglas	3	1	0	0	0	0	0	0	0	0	3
Steven Limbrunner	1	0	0	0	0	0	0	0	0	0	1
Total for Game	26	16	6	3	4	12	2	7	0	1	93
Opponents	20	12	11	1	4	5	0	4	0	1	101

[GP]-Games [Min]-Min Played [M/PG]-Min per 40 min [PTS]-Total Points [HI]-Hi Game [FGM]-Field Goals Made [FGA]-Field Goal Attempts [FG%]-Field Goal percent [3PM]-3pt Made [3PA]-3pt Attempts [3P%]-3pt % [2PM]-2pt Made [2PA]-2 Pt Attempts [2P%]-2pt % [FTM]-Free Throws Made [FTA]-Free Throw Attempts [FT%]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [PF]-Personal Fouls [Ast]-Assists [Blk]-Blocked Shots [Stl]-Steals [TO]-Total Turnovers [Trav]-Traveling [Stol]-Stolen From [DD]-Double Dribble [BP]-Bad Pass [PARS]-Efficiency