Princeton vs Lisle played on 12/26/16 (59 - 51) Type: Christmas Cla

Score by Periods	1st	2nd	3rd	4th							
Lisle	10	14	14	13							
Princeton	8	14	20	17							

Player	#	GS	Min	*PTS	FGM	FGA	FG%	2PM	2PA	2P%	3PM	3PA	3P%	FTM	FTA	FT%	OReb	DReb
Josh Reinhardt	4	1	32	17	6	14	42.9	4	7	57.1	2	7	28.6	3	5	60.0	1	3
Colton Youngren	44	1	32	13	5	12	41.7	5	12	41.7	0	0	0.0	3	5	60.0	6	6
Cloby Robbins	32	1	32	11	3	10	30.0	2	8	25.0	1	2	50.0	4	4	100.0	1	2
Jake Farraher	34	1	26	11	3	9	33.3	3	9	33.3	0	0	0.0	5	5	100.0	1	9
Garrett Allen	42	1	29	5	1	3	33.3	1	2	50.0	0	1	0.0	3	5	60.0	1	7
Christian Parry	30	0	5	2	1	1	100.0	1	1	100.0	0	0	0.0	0	0	0.0	0	0
Brent Loftus	10	0	3	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	1	0
Jacob Gibson	50	0	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Alex Janssen	40	0	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
lan Legner	12	0	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Total for Game		5	159	59	19	49	38.8	16	39	41.0	3	10	30.0	18	24	75.0	11	27
Opponents		5	160	51	21	59	35.6	15	38	39.5	6	21	28.6	3	7	42.9	10	14

Player	REB	PF	Ast	Blk	Stl	Trav	Stol	DD	BP	OF	ТО	PARS
Josh Reinhardt	4	1	7	0	4	0	1	0	1	0	2	32
Colton Youngren	12	1	0	0	0	0	1	0	0	0	1	25
Cloby Robbins	3	1	1	0	1	0	1	1	0	0	2	16
Jake Farraher	10	2	1	0	0	2	1	3	1	0	7	22
Garrett Allen	8	2	2	0	0	0	1	0	0	0	1	15
Christian Parry	0	0	1	0	0	0	0	0	0	0	0	3
Brent Loftus	1	0	1	0	0	0	0	1	0	0	1	2
Jacob Gibson	0	0	0	0	0	0	0	0	0	0	0	0
Alex Janssen	0	0	0	0	0	0	0	0	0	0	0	0
lan Legner	0	0	0	0	0	0	0	0	0	0	0	0
Total for Game	38	7	13	0	5	2	5	5	2	0	14	115
Opponents	24	19	9	3	5	5	5	2	0	0	12	89

 [GS]-Games Started
 [Min]-Min Played
 [PTS]-Total Points
 [FGM]-Field Goals Made
 [FGA]-Field Goal Attempts
 [FG%]-Field Goal percent

 percent
 [2PM]-2pt Made
 [2PA]-2 Pt Attempts
 [2P%]-2pt %
 [3PM]-3pt Made
 [3PA]-3pt Attempts
 [3P%]-3pt %
 [FTM]-Free

 Throws Made
 [FTA]-Free Throw Attempts
 [FT%]-Free Throw %
 [OReb]-Off Rebounds
 [DReb]-Def Rebounds
 [REB]-Total Rebounds
 [PF]-Personal

 Fouls
 [Ast]-Assists
 [Blk]-Blocked Shots
 [Sti]-Steals
 [Trav]-Traveling
 [Stol]-Stolen From
 [DD]-Double Dribble
 [BP]-Bad Pass

 [OF]-Off Foul
 [TO]-Total Turnovers
 [PARS]-Efficiency