

Peoria ND vs Lisle played on 12/27/18 (62 - 31)

Type: Christmas Cla

Score by Periods	1st	2nd	3rd	4th
Lisle	6	11	10	4
Peoria ND	18	24	14	6

Player	#	Min	GS	*PTS	FGM	FGA	FG%	3PM	3PA	3P%	2PM	2FGA	2P%	FTM	FTA	FT%	OReb	DReb
Connor Dillon	5	25	1	18	7	11	63.6	4	7	57.1	3	4	75.0	0	0	0.0	1	1
Joe Gustafson	20	22	1	18	6	9	66.7	4	7	57.1	2	2	100.0	2	2	100.0	0	4
Decian Dillon	3	23	1	8	4	9	44.4	0	2	0.0	4	7	57.1	0	0	0.0	3	5
Matt Williams	24	12	0	6	3	5	60.0	0	0	0.0	3	5	60.0	0	0	0.0	1	4
Matt Pudik	10	19	1	4	1	1	100.0	0	0	0.0	1	1	100.0	2	2	100.0	1	0
Ben Kouri	2	13	1	3	1	3	33.3	0	0	0.0	1	3	33.3	1	2	50.0	1	2
Jeffrey Lee Ho	11	9	0	3	1	1	100.0	1	1	100.0	0	0	0.0	0	0	0.0	0	0
David Czirjak	14	8	0	2	1	1	100.0	0	0	0.0	1	1	100.0	0	0	0.0	0	0
Mark Hanley	12	4	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	1
David Williams	13	9	0	0	0	1	0.0	0	0	0.0	0	1	0.0	0	0	0.0	0	1
Ben Kelly	4	3	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Edwards Tomilins	23	7	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Cameron Lee	33	4	0	0	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Nelson	22	4	0	0	0	1	0.0	0	1	0.0	0	0	0.0	0	0	0.0	0	0
Total for Game		160	5	62	24	42	57.1	9	18	50.0	15	24	62.5	5	6	83.3	7	18
Opponents		160	5	31	11	36	30.6	6	20	30.0	5	16	31.3	3	3	100.0	4	9

Player	REB	PF	Ast	TO	Blk	Stl	PARS
Connor Dillon	2	1	2	2	0	1	23
Joe Gustafson	4	1	1	0	1	1	24
Decian Dillon	8	3	4	1	0	2	22
Matt Williams	5	2	0	2	0	0	11
Matt Pudik	1	1	2	1	0	0	7
Ben Kouri	3	1	0	1	0	0	6
Jeffrey Lee Ho	0	0	0	0	0	0	3
David Czirjak	0	1	0	0	0	1	3
Mark Hanley	1	0	1	1	0	0	2
David Williams	1	0	1	1	0	1	3
Ben Kelly	0	0	0	0	0	0	0
Edwards Tomilins	0	0	0	0	0	0	0
Cameron Lee	0	0	0	1	0	0	0
Nelson	0	0	0	0	0	1	1
Total for Game	25	10	11	10	1	7	105
Opponents	13	6	6	13	4	5	55

[Min]-Min Played [GS]-Games Started [PTS]-Total Points [FGM]-Field Goals Made [FGA]-Field Goal Attempts [FG%]-Field Goal percent [3PM]-3pt Made
 [3PA]-3pt Attempts [3P%]-3pt % [2PM]-2pt Made [2FGA]-2 Pt Attempts [2P%]-2pt % [FTM]-Free Throws Made [FTA]-Free Throw Attempts
 [FT%]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [PF]-Personal Fouls [Ast]-Assists [TO]-Total Turnovers [Blk]-Blocked Shots [Stl]-Steals [PARS]-Efficiency