Sandwich vs Mendota played on 12/30/19 (43 - 33) Type: Christmas Cla

 Score by Periods
 1st
 2nd
 3rd
 4th

 Mendota
 15
 2
 10
 6

 Sandwich
 8
 10
 13
 12

Player	#	*PTS	Min	НІ	FGA	FGM	FG%	3PA	3РМ	3P%	2FGA	2PM	2P%	FTA	FTM	FT%	OReb	DReb
lan Kelson	4	14	20	14	9	5	55.6	5	4	80.0	4	1	25.0	0	0	0.0	0	1
Jacob Heilemeier	21	11	24	11	7	4	57.1	0	0	0.0	7	4	57.1	3	3	100.0	2	4
Rex Avery	24	9	19	11	9	3	33.3	6	1	16.7	3	2	66.7	2	2	100.0	0	7
Kyle Theurer	5	3	23	3	12	1	8.3	7	0	0.0	5	1	20.0	3	1	33.3	4	1
Drew Theurer	15	2	27	3	3	1	33.3	1	0	0.0	2	1	50.0	0	0	0.0	0	6
Sawyer Allen	32	2	8	11	2	1	50.0	0	0	0.0	2	1	50.0	0	0	0.0	1	0
Jack Theurer	23	2	14	14	2	1	50.0	1	0	0.0	1	1	100.0	0	0	0.0	1	1
Cade Miller	3	0	16	0	2	0	0.0	1	0	0.0	1	0	0.0	0	0	0.0	1	1
Saulo Rodriguez	22	0	6	14	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Evan Wilson	1	0	3	14	0	0	0.0	0	0	0.0	0	0	0.0	0	0	0.0	0	0
Total for Game		43	160	33	46	16	34.8	21	5	23.8	25	11	44.0	8	6	75.0	9	21
Opponents		33	160	33	29	10	34.5	10	2	20.0	19	8	42.1	19	11	57.9	2	17

Player	REB	Ast	Stl	TO	Stol	Trav	OF	BP	OT	Blk	PF	PARS
lan Kelson	1	1	0	3	2	0	0	0	1	0	3	16
Jacob Heilemeier	6	0	3	0	0	0	0	0	0	1	2	20
Rex Avery	7	1	2	2	2	0	0	0	0	0	2	19
Kyle Theurer	5	1	0	2	2	0	0	0	0	0	2	9
Drew Theurer	6	4	0	2	1	0	1	0	0	0	2	12
Sawyer Allen	1	1	0	0	0	0	0	0	0	0	0	4
Jack Theurer	2	1	1	0	0	0	0	0	0	0	2	6
Cade Miller	2	1	1	4	0	3	0	1	0	0	0	4
Saulo Rodriguez	0	0	0	1	0	0	0	0	1	0	0	0
Evan Wilson	0	1	1	0	0	0	0	0	0	0	0	2
Total for Game	30	11	8	14	7	3	1	1	2	1	13	92
Opponents	19	2	8	14	8	2	4	0	0	1	16	62

[PTS]-Total Points [Min]-Min Played [HI]-Hi Game [FGA]-Field Goal Attempts [FGM]-Field Goals Made [FGV]-Field Goal percent [3PA]-3pt Attempts [3PM]-3pt Made [3PW]-3pt % [2FGA]-2 Pt Attempts [2PM]-2pt Made [2PV]-2pt % [FTA]-Free Throw Attempts [FTM]-Free Throws Made [FTV]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [Ast]-Assists [Stl]-Steals [TO]-Total Turnovers [Stol]-Stolen From [Trav]-Traveling [OF]-Off Foul [BP]-Bad Pass [OT]-Other Turnovers [Blk]-Blocked Shots [PF]-Personal Fouls [PARS]-Efficiency