

Ottawa vs Seneca played on 12/27/13 (61 - 43)
(Home) Type: Christmas Cla
Score by Periods

	1st	2nd	3rd	4th	
Seneca		6	12	12	13
Ottawa		12	10	16	23

Game Notes:

Player	#	Min	*PTS	FGM	FGA	FG%	2PA	2PM	2P%	3PM	3PA	3P%	FTM	FTA	FT%	OReb	DReb
John Carroll	25	29	19	5	14	.357	7	3	.429	2	7	.286	7	7	1.000	1	5
Cody Stokes	22	19	11	5	8	.625	5	4	.800	1	3	.333	0	1	.000	3	4
Isaac Gassman	11	19	11	4	9	.444	7	4	.571	0	2	.000	3	4	.750	1	2
Chase Hill	32	28	5	2	8	.250	3	1	.333	1	5	.200	0	0	.000	0	2
Brett Johnson	4	24	5	2	4	.500	2	1	.500	1	2	.500	0	0	.000	1	3
Jacob Draper	34	19	3	1	4	.250	1	0	.000	1	3	.333	0	0	.000	0	2
Keating Rombach	10	12	3	1	2	.500	1	0	.000	1	1	1.000	0	0	.000	0	3
Larry Coleman	3	2	2	1	1	1.000	1	1	1.000	0	0	.000	0	0	.000	0	0
Schuyler Parks	33	2	2	1	1	1.000	1	1	1.000	0	0	.000	0	0	.000	1	0
Luke Long	40	2	0	0	1	.000	1	0	.000	0	0	.000	0	0	.000	0	0
Michael Donovan	5	2	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	0
Kenny Brent	24	2	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	0
Total for Game		160	61	22	52	.423	29	15	.517	7	23	.304	10	12	.833	7	21
Opponents		161	43	16	44	.364	31	14	.452	2	13	.154	9	11	.818	7	18

Player	REB	PF	Ast	Blk	Stl	TO	Trav	Stol	DD	BP	PARS
John Carroll	6	2	4	0	3	2	1	1	0	0	32
Cody Stokes	7	3	1	1	2	1	1	0	0	0	21
Isaac Gassman	3	4	0	0	2	1	0	0	0	1	16
Chase Hill	2	2	3	0	0	0	0	0	0	0	10
Brett Johnson	4	2	2	1	2	6	1	4	0	0	13
Jacob Draper	2	3	1	1	1	0	0	0	0	0	7
Keating Rombach	3	0	3	0	0	0	0	0	0	0	9
Larry Coleman	0	0	0	0	0	0	0	0	0	0	2
Schuyler Parks	1	0	0	0	0	0	0	0	0	0	3
Luke Long	0	0	0	0	0	0	0	0	0	0	0
Michael Donovan	0	0	0	0	0	0	0	0	0	0	0
Kenny Brent	0	0	1	0	0	0	0	0	0	0	1
Total for Game	28	16	15	3	10	10	3	5	0	1	114
Opponents	25	16	7	1	5	18	3	8	1	4	80

[Min]-Min Played [PTS]-Total Points [FGM]-Field Goals Made [FGA]-Field Goal Attempts [FG%]-Field Goal percent [2PA]-2 Pt Attempts
 [2PM]-2pt Made [2P%]-2pt % [3PM]-3pt Made [3PA]-3pt Attempts [3P%]-3pt % [FTM]-Free Throws Made [FTA]-Free Throw
 Attempts [FT%]-Free Throw % [OReb]-Off Rebounds [DReb]-Def Rebounds [REB]-Total Rebounds [PF]-Personal Fouls [Ast]-Assists [Blk]-Blocked
 Shots [Stl]-Steals [TO]-Total Turnovers [Trav]-Traveling [Stol]-Stolen From [DD]-Double Dribble [BP]-Bad Pass [PARS]-Efficiency