

**Central vs Rockford Christian played on 12/29/12 ( 45 - 50 )**  
**(Away) Type: Christmas Cla**  
**Score by Periods**      **1st**    **2nd**    **3rd**    **4th**  
**Rockford Christian**    **18**    **8**      **10**    **14**  
**Central**                    **9**      **9**      **14**    **13**

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**Game Notes:**  
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Player	#	Min	*PTS	FGM	FGA	FG%	2PA	2PM	2P%	3PM	3PA	3P%	FTM	FTA	FT%	OReb	DReb	REB
Motor Deng	22	29	16	7	15	.467	10	5	.500	2	5	.400	0	0	.000	2	2	4
Bryce Warner	15	25	9	4	7	.571	7	4	.571	0	0	.000	1	3	.333	6	7	13
Reed Hunnicutt	20	18	8	2	9	.222	9	2	.222	0	0	.000	4	4	1.000	0	1	1
Ryan Ritchie	23	22	5	2	10	.200	5	2	.400	0	5	.000	1	2	.500	0	0	0
Malik Harris	3	18	5	2	5	.400	4	2	.500	0	1	.000	1	3	.333	0	0	0
Duncan Ozburn	50	13	2	0	2	.000	2	0	.000	0	0	.000	2	2	1.000	1	2	3
Ryan Minehart	10	4	0	0	0	.000	0	0	.000	0	0	.000	0	0	.000	0	1	1
Charles Horton	12	6	0	0	1	.000	0	0	.000	0	1	.000	0	0	.000	0	0	0
Jacob Schutta	14	7	0	0	1	.000	0	0	.000	0	1	.000	0	0	.000	0	0	0
James Raney	30	8	0	0	1	.000	1	0	.000	0	0	.000	0	0	.000	0	2	2
Dan McCurdy	13	9	0	0	2	.000	2	0	.000	0	0	.000	0	0	.000	1	0	1
Total for Game		159	45	17	53	.321	40	15	.375	2	13	.154	9	14	.643	10	15	25
Opponents		160	50	16	37	.432	23	11	.478	5	14	.357	13	24	.542	7	22	29

Player	PF	Ast	TO	Blk	Stl	PARS
Motor Deng	1	1	4	0	1	22
Bryce Warner	4	2	1	0	2	26
Reed Hunnicutt	3	0	1	0	1	10
Ryan Ritchie	3	0	0	0	1	6
Malik Harris	0	2	0	0	1	8
Duncan Ozburn	4	0	2	1	0	5
Ryan Minehart	0	1	0	0	0	2
Charles Horton	0	0	0	0	0	0
Jacob Schutta	0	1	0	0	0	1
James Raney	2	0	1	0	0	2
Dan McCurdy	2	0	1	1	1	2
Total for Game	19	7	10	2	7	84
Opponents	13	8	15	1	3	90

[Min]-Min Played    [PTS]-Total Points    [FGM]-Field Goals Made    [FGA]-Field Goal Attempts    [FG%]-Field Goal percent    [2PA]-2 Pt Attempts  
 [2PM]-2pt Made    [2P%]-2pt %    [3PM]-3pt Made    [3PA]-3pt Attempts    [3P%]-3pt %    [FTM]-Free Throws Made    [FTA]-Free Throw  
 Attempts    [FT%]-Free Throw %    [OReb]-Off Rebounds    [DReb]-Def Rebounds    [REB]-Total Rebounds    [PF]-Personal Fouls    [Ast]-Assists    [TO]-Total  
 Turnovers    [Blk]-Blocked Shots    [Stl]-Steals    [PARS]-Efficiency