

**Lisle vs HBR played on 12/30/14 ( 57 - 50 )**  
**(Home) Type: Christmas Cla**  
**Score by Periods**    1st    2nd    3rd    4th  
**HBR**                    16    18    9    7  
**Lisle**                    15    17    8    17

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**Game Notes:**

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Player	#	GP	Min	M/PG	*PTS	HI	FGM	FGA	FG%	3PM	3PA	3P%	2PM	2PA	2P%	FTM	FTA	FT%	OReb
Mark McGrath	33	1	26	26.8	15	15	5	14	35.7	0	1	0.0	5	13	38.5	5	6	83.3	5
Trevor Stitt	22	1	29	66.0	10	10	3	7	42.9	0	0	0.0	3	7	42.9	4	6	66.7	0
Grant Haen	12	1	22	32.2	8	15	3	4	75.0	2	2	100.0	1	2	50.0	0	0	0.0	1
Nick Massura	11	1	24	37.0	7	7	3	8	37.5	1	5	20.0	2	3	66.7	0	0	0.0	1
Ryan Gillen	24	1	16	82.0	7	10	2	4	50.0	1	1	100.0	1	3	33.3	2	5	40.0	1
Adalberto Gutierrez	35	1	13	13.0	4	4	2	3	66.7	0	0	0.0	2	3	66.7	0	1	0.0	3
Charlie Jansen	31	1	26	108.0	4	10	2	6	33.3	0	0	0.0	2	6	33.3	0	1	0.0	4
Derrick Redmond	5	1	5	27.8	2	15	1	2	50.0	0	0	0.0	1	2	50.0	0	0	0.0	3
<b>Total for Game</b>		0	161	32.2	57	50	21	48	43.8	4	9	44.4	17	39	43.6	11	19	57.9	18
<b>Opponents</b>	0	1	161	32.2	50	50	19	47	40.4	8	20	40.0	11	27	40.7	4	7	57.1	4

Player	DReb	REB	PF	Ast	Blk	Stl	TO	Trav	Stol	DD	BP	PARS
Mark McGrath	6	11	0	1	0	1	1	0	0	0	1	28
Trevor Stitt	2	2	0	0	0	0	2	0	1	0	1	12
Grant Haen	1	2	3	3	0	1	2	0	1	0	1	14
Nick Massura	2	3	1	2	0	0	2	1	0	0	1	12
Ryan Gillen	3	4	2	2	0	2	1	0	1	0	0	15
Adalberto Gutierrez	1	4	3	0	0	1	1	0	0	0	1	9
Charlie Jansen	8	12	0	6	0	0	3	0	1	0	2	22
Derrick Redmond	1	4	1	0	0	1	2	0	1	0	1	7
<b>Total for Game</b>	24	42	10	14	0	6	14	1	5	0	8	119
<b>Opponents</b>	13	17	17	11	0	9	9	1	4	0	4	87

[GP]-Games    [Min]-Min Played    [M/PG]-Min per 40 min    [PTS]-Total Points    [HI]-Hi Game    [FGM]-Field Goals Made    [FGA]-Field Goal Attempts    [FG%]-Field Goal percent    [3PM]-3pt Made    [3PA]-3pt Attempts    [3P%]-3pt %    [2PM]-2pt Made    [2PA]-2 Pt Attempts    [2P%]-2pt %    [FTM]-Free Throws Made  
 [FTA]-Free Throw Attempts    [FT%]-Free Throw %    [OReb]-Off Rebounds    [DReb]-Def Rebounds    [REB]-Total Rebounds    [PF]-Personal Fouls    [Ast]-Assists  
 [Blk]-Blocked Shots    [Stl]-Steals    [TO]-Total Turnovers    [Trav]-Traveling    [Stol]-Stolen From    [DD]-Double Dribble    [BP]-Bad Pass    [PARS]-Efficiency